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DIXIE BOYS BASEBALL, INC.

Dixie Boys Baseball, Inc., is primarily a youth baseball program for boys (13-14) playing on a medium sized diamond to meet the physical development of growing boys. The main purpose of this program is to provide a recreation outlet for as many boys as possible, with emphasis being on local league play rather than tournament play.

The incorporators of this program were the members of the Alexandria, La., Youth Baseball Association, and it was their objective to make available an organized baseball program for boys graduating from other youth baseball groups. It permits these boys to continue in a supervised athletic program competing with boys of their own age and ability.

Leagues affiliating themselves with this program must comply with a basic set of rules and regulations as outlined in this book, but league officials will have absolute autonomy on certain provisions as indicated below.

Playing games at night, interlocking schedule, exhibition games, double or single elimination tournaments and matters concerning player selection system will be the responsibility of the individual leagues involved, however, whatever system is used shall be under the direction of a "Player Agent" who shall see that all teams have an equal opportunity in the selection of players.

While emphasis will be on local league play there will be, however, district tournaments, state tournaments and a world series for leagues wishing to participate following the close of the regular season.

All officers will serve without pay. Proceeds from the franchise fee per team will be used to defray expenses of promoting the program.

The program will be governed by a Board of Directors elected from the representatives of the leagues, with the various states being represented by Assistant State Directors and State Directors. The Board of Directors will elect the corporate officers.

In the summer of 1973 the Board of Directors of Dixie Boys Baseball, Inc., feeling a need to establish a program for its graduates established Dixie Majors Baseball for boys 15, 16, and 17 years of age playing on a regulation sized field. In 1977 the ages were changed to 15, 16, 17 and 18. Today league age 19 year olds are allowed to participate.

Dixie Pre-Majors is a Division of Dixie Majors Baseball for boys of age 15 and 16.

Dixie Boys Baseball, Inc. has an agreement with Dixie Youth Baseball, Inc., as of October 25, 1975. It suggests that each state organize a Dixie Baseball organization consisting of representatives from Dixie Youth, Dixie Boys, Dixie Majors and Dixie Softball. These state organizations will coordinate and cooperate in the advancement of all three programs.

Dixie Boys Baseball, Inc. encourages the training and certification of volunteer coaches.

NATIONAL HEADQUARTERS

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Office of the Commissioner

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S. Carolina: "Buster" Smith Orangeburg, SC W (803) 533-6020

LIFE MEMBERS

Bubba Brasher	Pineville, LA	Founder
Jimmy Brown	Martin, GA	Former Commissioner
Talmadge Bowen	Thorsby, AL	Former Boys State Director
Warren Rayburn	Laurel, MS	Former National UIC
Jerry Melton	West Monroe, LA	Former President
James McKay	West Monroe, LA	Former Majors State Director
Ted Jones	N. Charleston, SC	Former Dixie President
Andy Dooley	Bedford, VA	Former Vice President
Charles Melton	Mt. Pleasant, TX	Former Deputy Commissioner
Mason "Gene" Ford	Snellville, GA	National Board Member (Deceased)
Algie Green	Lumberton, MS	Former Officer (Deceased)
Keith Brewer	Ball, LA	Dixie Secretary/Treasurer (Deceased)
Bill Wooten	Laurel, MS	National Board Member (Deceased)
Bill Moore	Guntersville, AL	National Board Member (Deceased)
Bernie Varnadore	North Charleston, SC	National Scholarship Chair (Deceased)

Dixie Boys Baseball previously honored all of the above with Life Members status for their outstanding contributions and dedicated service to the organization.

STATE UMPIRE IN CHIEF

Tom Alexander	Muscle Shoals, AL	C (256) 446-5535
Bill Henderson	Murfreesboro, AR	W (870) 285-3113
Kenny Jones	Weirsdale, FL	C (352) 266-7144
Michel Cherrier	Lawrenceville, GA	C (770) 355-4426
James Thomas	Shreveport LA	C (318) 470-2829
Todd Ables	Kosciusko, MS	C (662) 582-0661
James Walker	Maiden, NC	C (828) 244-8062
Jerry Kemp	York, SC	C (803) 322-6204
Wade Vogan	Springfield, TN	C (615) 643-7132
Larry Lankford	Henderson, TX	C (903) 646-1756
Ray Kohl	Galax, VA	C (276) 237-4526

Please note the Directory is subject to change. For the latest information visit the Dixie Boys Baseball, Inc. website at: www.dixie.org/boys.

As it concerns officially sanctioned Dixie Boys Baseball sub district, district, area, regional, state tournaments and Dixie Boys Baseball World Series tournaments, Dixie Boys Baseball, Inc., shall not have any operational control over the host premises or other activity areas including the playing fields, player dugouts, spectator areas, concession areas, parking lots, practice fields and adjoining areas, player accommodations, or player entertainment areas. Dixie Boys Baseball shall have operational control over all tournament games to ensure that the tournament games are conducted according to official DBB Rules and Regulations.

DATES TO REMEMBER

2010

JANUARY

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**2010
WORLD SERIES**

**2011
WORLD SERIES**

Jr. Dixie Boys	Dothan, AL <i>July 31-Aug. 4</i>	Seneca, SC <i>July 30-Aug. 3</i>
Dixie Boys	Christiansburg, VA <i>July 31-Aug. 4</i>	Beaufort, SC <i>July 30-Aug. 3</i>
Pre-Majors	Guntersville, AL <i>July 31-Aug. 4</i>	Independence, LA <i>July 30-Aug. 3</i>
Majors	Montgomery, AL <i>July 31-Aug. 4</i>	TBA <i>July 30-Aug. 3</i>

MAY 15: DEADLINE FOR LEAGUES RENEWING THEIR FRANCHISE PRIVILEGES. PENALTY: \$35.00 (to be applied to scholarship fund.) NO FRANCHISES SHALL BE ACCEPTED BY THE COMMISSIONER IF POSTMARKED AFTER JUNE 15.

JUNE 1: Deadline for submitting player rosters.

JULY 12: Suggested Completion Date of ALL District Tournaments.

JULY 20: Suggested Completion Date of ALL State Tournaments.

CHILD ABUSE/MOLESTATION RISK MANAGEMENT PROGRAM

Dixie Boys Baseball, Inc. strongly recommends that all franchised leagues adopt and implement a child abuse/molestation risk management program. Guidelines for establishing a child abuse/molestation risk management program are available at no charge through the Dixie Boys national office, or the league may develop a similar comprehensive program.



MINIMUM BID FOR DIXIE BOYS BASEBALL DIXIE PRE MAJORS BASEBALL AND DIXIE MAJORS BASEBALL WORLD SERIES

1. The word **SPONSOR** shall mean the club or city that is serving as host to Junior Dixie Boys, Dixie Boys, Dixie Pre-Majors and Dixie Majors World Series.
2. The Host Sponsor shall receive all gate receipts, concession money, program and advertising money and other income involving the series as pre-approved by Dixie Boys Baseball, Inc. They will charge no entry fee to the teams. General admission charge per session is to be agreed on between the host Sponsor and Dixie Boys Baseball. All team players, managers, coaches and the participating team president, as well as state and executive officers and their families will be admitted free.
3. The Sponsor will pay Dixie Boys Baseball, Inc. a minimum of \$2500 per tournament with all fees to be included when bid is submitted.
4. The Sponsor will furnish fields to play on and official scorekeepers and announcers.
5. The Sponsor will furnish meals for each team or \$300 per team or \$18 per player and coach for each day.
6. The Sponsor will furnish air-conditioned housing for each team.
7. The Sponsor will furnish lodging for five (5) members of the Executive Board of Dixie Boys Baseball, Inc. If five members are not present the Commissioner will assign the rooms to other members of the Board; not to exceed five rooms.
8. Each participating team in World Series Play shall be required to furnish its' own insurance policy in accordance with requirements as found in the official rules of Dixie Boys Baseball, Inc.
9. Dixie Boys Baseball, Inc. will furnish tournament awards.
10. All broadcasts shall be approved by the Dixie Tournament Director.
11. The Sponsor will provide press box facilities that accommodate the use of high- speed internet services or video as needed for live broadcast.
12. Deadline for submitting bid will be in writing to the Commissioner of Dixie Boys Baseball, Inc. by June 1 of the current year.

Potential Host, upon request; will be provided a booklet that has the detailed requirements for hosting Dixie Boys Baseball, Inc. World Series tournaments.

The rules appearing in this rule book are specific rules adopted by the Board of Directors of Dixie Boys/Majors Baseball. For all other rules refer to the official playing rules of Major League Baseball as found in their latest edition. The Commissioner of Dixie Boys/Baseball is the only officer that can interpret playing rules.

REGULATIONS

These regulations govern the conduct and operation of franchised Dixie Boys/Majors leagues. All rules shall apply to both Dixie Boys and Dixie Majors unless specifically denoted as applying to only one program by the addition of a “DB” for Dixie Boys or an “DM” for Dixie Majors following the rule number, i.e.

Rule 1.01 would apply to both programs

Rule 1.01DB would apply to Dixie Boys only

Rule 1.01DM would apply to Dixie Majors only

THE INTENT OF SOME RULES HAS BEEN ADDED TO ASSIST OFFICIALS IN SETTLING PROTESTS.

—THE LEAGUE AND LEAGUE ORGANIZATION—

0.01 The league shall be the smallest unit of organization and shall be governed by those active in the program who make up the managing personnel, such as elected officers, executive committee, team managers, volunteer umpires, sponsors and player agents, serving as the volunteer operating personnel. The community aspect of the program should be the goal and be maintained.

0.02 A league shall be composed of not less than two (2) teams or more than ten (10) teams depending upon conditions within a particular community. EXCEPTION: The State Director can approve a one team league on a one year basis if recommended by the District Director following a complete investigation which determines that not enough qualified candidates are available for more teams.

0.03 New leagues franchising in the territory of any existing league must have the approval of the district and state director and the concurrence of the Dixie Boys Baseball Commissioner. The state director shall decide territory and player distribution. Territory redistribution disputes are appealed to the

National Board.

0.04 A franchise fee will be assessed on a yearly basis and will be determined by the National Board of Directors. The franchise deadline is May 15 of each year.

0.05 Each league or group of leagues shall adopt a set of rules and regulations for the league or leagues, subject to the approval of the State Director.

0.06 In communities having two or more leagues, it may be advisable to have one set of officers and adopt the same rules and regulations. This, however, is optional and will be determined by the various leagues. The operation of more than one league with the same officers must be agreed upon by the managers of the various leagues.

0.07 The franchise certificate is issued annually to each league by the Commissioner, subject to the following conditions. (1) The Commissioner shall have the authority to withdraw or refuse membership for just cause, and shall give written notice to the presiding officers of the league as indicated by the current franchise application on file. (2) The league franchise does not imply that in future seasons a new league cannot make application for operation within a portion of the present boundaries of the league, but only that no other league shall be permitted to operate within the boundaries established for the current season. (3) The league franchise expires at the conclusion of the actual play of the season for which it has been granted and is subject to renewal upon application and re-examination of the following year.

0.08 Leagues are required to adopt and carry out policies for the prevention of serious infectious diseases. This policy will be included in the materials sent to each league and is provided to greatly reduce the possibility of any transmission of a blood-borne pathogen such as Hepatitis B or HIV, if the individual who is bleeding has such a disease. Participants removed from games under this policy are subject to the regular substitution rules of Dixie Boys Baseball, Inc.

—BOUNDARIES—

0.11 League boundaries shall be determined by the officers and executive committee of the league, but are subject to annual approval by the district and state director.

0.12 A map clearly indicating the current boundaries of the league shall be on file with the State Director and District Director and shall be replaced upon request.

(a) Unless specifically stated otherwise, the center of the street shall be

considered the actual dividing line when streets are used as boundaries.

(b) Maps must indicate specific boundaries, such as streets, railroad tracks, etc., or school districts, postal zones, city limits, or similarly specified areas. A definition of boundaries such as “five mile radius” or power lines is not acceptable.

0.13 The district director, based upon the recommendations of the state director, reserves the right to adjust boundaries in the event of overlapping of territorial request or because of inequitable conditions.

(a) Though boundaries are not specifically restricted by population or area, both will be considered when boundaries are submitted to the district director for approval.

0.14 Boundaries for Dixie Boys, Dixie Pre-Majors, and Dixie Majors need not be identical.

0.15 Two or more leagues may operate within the same boundary, but all managers must have equal opportunity in the selection of players, i.e, an equitable system of rotating all teams through a single draft process to assign players to teams. This regulation specifically disallows teams in League A selecting players before League B, League C, etc., select any players. Also disallowed is any program that registers a select team or league, thereby leaving the remainder of players to play in their local recreation program. Failure to meet the “Equal Opportunity” requirement in the selection of players allows a league to gain unfair advantage over other leagues. Violation of this rule could result in forfeiture of tournament rights or loss of franchise.

0.16 The BOARD OF DIRECTORS OF DIXIE BOYS BASEBALL, INC., reserves the right to continue any player:

(a) Whose residence changes after becoming a member of the league.

(b) Who lives outside of the league’s boundaries because of a revision of such boundaries even if the boy then resides in the territory of another league.

—TEAMS—

0.21 Each team may consist of a maximum of 16 uniformed players in Dixie Boys and a maximum of 18 uniformed players in Dixie Majors with a maximum of 3 coaches. All players shall be registered with the league president not later than 5 days prior to the first regularly schedule game of the league season.

0.22DB It is recommended that no team have on its roster more than eight (8) players of league age, fourteen (14) years, unless approved by the District Director or State Director. There is no limit on the number of 13-years-olds on a team roster.

0.22DM It is recommended that no team (Dixie Majors—15 through 19) have on its roster more than twelve (12) players who are of league-age sixteen (16) through eighteen (18). It is recommended that no team (Dixie Pre-Majors—15 through 16) have on its roster more than eight (8) players of league-age sixteen (16). Any differences from above must be approved by the District Director and State Director.

0.23 Complete playing rosters (including dates of birth) shall be mailed by June 1 or prior to league's first scheduled game, to the District Director and State Director and a copy retained by the local league president.

0.25 Each team must have a team picture turned in at District Level play.

—LEGAL PLAYERS—

0.31DB Any player whose thirteenth birthday falls before May 1 of the current year and any boy whose fifteenth birthday falls on or after May 1 of the current year is eligible to compete and complete the current Dixie Boys baseball season. No player under league age 13 may participate in a Dixie Boys league.

0.31DM Any boy whose fifteenth birthday falls before May 1 of the current year and any boys whose nineteenth birthday falls on or after August 1 of the previous calendar year is eligible to compete in and complete the current Dixie Majors Baseball season. Also any boy who plays baseball for his school and whose fourteenth birthday falls before May 1st of the current year is eligible to compete in and complete the current Dixie Majors Baseball season. Any eligible boy whose fourteenth birthday falls before May 1st of the current year and any boy whose seventeenth birthday falls on or after May 1st of the current year shall be eligible to compete in and complete the current Dixie Pre-Majors baseball season. No player under league age 14 may participate in Dixie Pre-Majors/Majors leagues.

0.32 Birth Certificates are defined as being official registrations of birth issued by the state. Also approved are: Photo copies of the official registration, baptismal certificates, hospital certificates, military identification cards, Dixie Youth Baseball Certification of Birth forms and valid driver's licenses. Date of birth of all players shall be submitted to the local league official prior to the league's first regularly scheduled game. Each state shall adopt a standard birth certificate record which will be used for all ages. Responsibility for verification will be at the District and State Director levels.

0.33 Only players of proper age whose residence, as determined by the residence of their parents or legal guardians, is within the approved league

boundaries shall be considered “LEGAL” players for league and tournament competition except when exempt by other rules. Immediately upon the discovery by a league that it has a player registered who is the property of another league as shown in Rule 0.35, the improperly registered player shall be directed to the proper league for any further participation in Dixie Boys or Dixie Majors baseball.

0.33 DM: A college age player may participate in a league outside of his/her original league boundary with the following stipulation. A player currently enrolled in college must provide proof of enrollment. The physical address of the college, not a post office box, will be used to determine the player's legal address. If a program isn't offered, a player can participate under the regulations as found in Rule 0:35.

0.34 Players must reside within the boundaries of the league. “Reside” means bona fide continuous habitation and not merely establishment of a legal address of voting residence except in those cases specified in 0.35.

0.34 DM: A Dixie Pre Majors and Majors franchise can be granted and a school based team formed as long as all players on a submitted league roster attended a specific school system during a current year. Eligibility status of player & coach shall be in accordance with prevailing rules of the State High School Athletic Association of the state in which the player lives. The franchise must have the approval of the District & State Director.

0.35 No player who resides in a franchised league's territory, shall be allowed to participate in another league's program unless he applied for and is granted a release. A League Release Authorization must be submitted and signed by the parent or legal guardian, and the releasing league president. The release must be approved by the State Director who will send a copy to the Commissioner's Office. All releases must be made before June 15 of the playing season. Player, after securing release will be obligated to play with the league that accepts him for the remainder of his eligible years unless allowed to transfer under proper Dixie Boys/Majors regulations. These releases will be given only if a player is not accepted or assigned to a team after attempting to register. Players may be released only to leagues' boundaries nearest that of the releasing league. Any player in violation of this rule will be ineligible for all tournament play. Any league in violation of this rule can be declared ineligible for tournament play and local league play by the Commissioner. No release will be required if an area in which a player resides has not franchised by June 1.

0.36 Any player, after becoming a legal player in a league, as defined in Rule 0.33, remains the property of that league as long as he remains eligible by

age, unless he applied for and is granted a release. A player having no place to play in the area he resides, franchised or not, is eligible to play in Dixie Boys Baseball in the nearest franchised area. He may not “cross over” any franchised area.

a) Rule 0.36 will be interpreted to mean that any player after becoming a legal player in a Dixie Baseball organization (Dixie Youth, Dixie Boys-Majors) remains the property of that league or organization as long as he remains eligible by age.

b) Example: A player participating in League “A” in Dixie Youth and later changes his residence has the option of remaining in League “A” as a 13-14 year old. If he chooses to join League “B”, at his new residence, he must remain with that league throughout his eligibility (Dixie Boys and Dixie Majors).

c) Exception: Any player who is granted a release and participates in another league shall have the option, the following year, of registering to participate with the league in whose boundary he/she resides.

0.37 A player having no place to play in the area he resides, whether franchised or not, is eligible to participate in Dixie Boys Baseball in the nearest franchised area. He may not “cross over” any franchised area. An exception form is to be filed with the State Director by league officials for any player participating in a franchised program in which he does not live explaining why he is playing in that franchise.

—SELECTION OF PLAYERS—

0.41 Each league shall determine its own system of selection. The system used shall be under the direction of a “player agent” who shall see that all teams have an equal opportunity in the selection of players. Much care should be taken in the selection. Dixie Baseball will furnish suggested player selection systems upon request.

0.42 A boy who does not register in time to participate in the player selection system will be ineligible to participate unless he is sick or injured (confirmed by a notarized doctor’s affidavit) or was a new permanent resident of the community. Boys who become new residents following the selection of players may be assigned to a team provided the player agent gives his approval and the league president gives his written consent. Any boy who applies after registration has closed may be accepted if approved by the player agent and the league president gives his consent and if a vacancy exists on a team roster. Managers may not drop players in order to sign a new player. A violation of this rule will make the player ineligible for tournament play and local league play.

0.43 Dixie Boys (13–14)-Dixie Majors (15–19) players may participate in other amateur baseball programs, subject to local league approval. It is important that dual participation will not in any way interfere with a player's responsibility to Dixie Boys and Majors Baseball. The intent of dual participation is to provide opportunities for individual players to participate in other organized programs. The intent is not to pre-select all-star teams or opportunities for only a select group to participate on a travel team. No league in the Dixie Baseball program may pre-select an all-star team or designate only certain players for the sole purpose of creating a travel team. No player, under any circumstances, shall be permitted to play on another amateur team once the Dixie Boys/Majors tournament play begins. Clarification of Commissioner: A team is considered as having entered Dixie Boys/Majors tournament play at the time of the first pitch of the tournament in which the team first participates. (i.e. district, regional, zone, state, World Series). Prior to any player or team participating in any play outside of Dixie Boys Baseball it is advisable to first consult with the appropriate Dixie Boys/Majors State Director. Failure to adhere to the rule will result in a player or a team being declared ineligible for further tournament participation.

0.44 A franchised Dixie Majors League (15 through 19), at the conclusion of its local league, may choose to select a Pre-Majors, (15 and 16) tournament team and/or a Dixie Majors tournament team for tournament play. Leagues may franchise a Pre-Majors (15 and 16) league or Majors (15 through 19) league if they choose to do so.

—THE SCHEDULE—

0.51 It is recommended that all teams play a minimum schedule of fourteen (14) games per team per season, preferably at the rate of two (2) games per week per team.

0.51 DM Leagues must play a minimum of 10 games to be eligible for tournament play. A minimum of five (5) of these games must be played against other Dixie Majors franchised teams. An accepted franchise form, with all fees paid; must be on file in the National Office prior to any games counting toward the minimum number of games required for tournament play.

0.52 Exhibition games are permitted but all pitching rules must be followed and permission granted by the league president or his delegated authority.

0.53 Under no condition can league officers set up a schedule of games which would require a team to play more than two (2) games in one day.

—TEAM SPONSORS—

0.61 Dixie Boys and Dixie Majors Baseball teams should be sponsored by those organizations, firms, or companies whose activities or products are not detrimental to the welfare of youths. Specifically, no firm or company whose advertising reflects the sale of alcoholic beverages or tobacco products shall be permitted to sponsor, either locally or nationally, the Dixie Boys and Majors Baseball or be permitted to display any form of such advertising in connection with the program.

—MISCELLANEOUS—

0.71 No player, coach, manager, umpire, or Dixie official is allowed to smoke, dip, or use any tobacco product while practicing, playing, or participating in the Dixie Boys/Majors program.

—PENALTIES—

0.81(a) Violation of Rule 0.00, or general failure of the league to comply with the concept of league organization and boundaries as defined in these Rules and Regulations may result in refusal to accept the league membership application, or the revoking of the membership status of the league if the violation occurs after membership for the current season has been granted.

(b) Penalty for use of illegal players shall be forfeiture of games in which illegal players participated, provided such games are protested by any of the league managers in writing to the league president within 48 hours of the game in question. The league president shall give his answer within seven (7) days from the date he received the protest.

(1) An illegal player is one who is not legally a member of the league because the player does not meet the requirements as to age and/or resident as stated in Rules 0.10, 0.30, 0.43, and 0.44.

(c) Penalty for the use of an ineligible player shall be immediate removal from the lineup upon appeal by the opposing manager (ineligible pitcher will be removed from the mound), notification by the official scorer or by league officers, provided the official scorebook or other league records verify the ineligibility of the player concerned. Such a player also becomes ineligible to play in the team's next game (ineligible pitcher cannot pitch in the next game he is eligible to pitch in).

(1) An ineligible player is one who is legally a member of the league, but

who is ineligible to play or to pitch in a particular game or games because of the limitations set forth in these Rules and Regulations, or as the result of a previous rules violation or disciplinary action.

(2) For purposes of interpreting this rule, a player shall not be considered in violation of the rules until at least one pitch has been thrown after the point of violation.

(3) In the event the manager of an ineligible player refuses to remove player from the lineup (pitcher from the mound) when the appeal is made, and verified, the game is subject to forfeit.

(d) Illegal equipment shall be removed from the game.

(1) Players are not permitted to use an illegal headgear even if no other headgear is available. When proper headgear is not available, the game shall be delayed until the equipment can be obtained, or postponed and rescheduled by the league officers.

(2) Penalty for use of illegal shoes shall be removal of the shoes from the game, and, if no other legal footwear is available, removal of the affected player or players from the lineup.

(3) Players who do not wear complete conventional uniforms, protective headgear and catching equipment as required by these rules, shall be removed from the lineup.

(4) Players who intentionally in the judgment of the umpire discard their protective headgear while batting or running the bases, shall be removed from the lineup after completion of the play in progress at the time the violation occurs. Such action does not constitute an out, and such players are to be replaced as a batter or base-runner, if appropriate.

(e) Pitchers in violation of any of the pitching rules shall be considered ineligible players, subject to the penalties stated for use of an ineligible player in this rule.

—PROTESTS—

0.91(a) A protest based on a play which involves an umpire's judgment is not permitted.

(b) When protests are based on an interpretation of the rules, the objecting manager must, at the time the play occurs, notify the head umpire that the game is being played under protest, and submit the protest in writing to the league president or secretary, or to the Decisions Committee, within 48 hours of the completion of the game.

(1) When protests based on the interpretation of a rule are upheld by the

Decisions Committee, the game concerned shall be replayed from the point of protest.

(2) Umpires should make a public announcement to the crowd when a game is being played under protest. Umpire shall notify the official scorekeeper and opposing manager of protest.

(c) Any team manager, coach, or other adult leader who withdraws a team from the playing field under any circumstances prior to the official completion of the game shall forfeit all rights to protests as prescribed in this section.

DIXIE BOYS BASEBALL, INC. OFFICIAL PLAYING RULES

—1.00—OBJECTIVES OF THE GAME—

1.01—Dixie Boys Baseball is a game between two teams of nine players each, (ages thirteen through nineteen), under direction of a manager, played on a regulation Dixie Boys playing field in accordance with these rules, under jurisdiction of one or more umpires.

1.02—The objective of each team is to win by scoring more runs than the opponent.

1.03—The winner of the game shall be that team which shall have scored, in accordance with rules, the greater number of runs at the conclusion of a regulation game.

NOTE: The official playing rules, with the exceptions and variations contained in this book, shall be the Official Playing Rules, completely revised as released through the office of the Commissioner of Baseball.

—THE PLAYING FIELD—

1.04—Only regulation Dixie Boys and Dixie Majors playing fields as described in the “Official Playing Rules” for Dixie Boys and Dixie Majors Baseball will be considered as sites for tournament competition. The only exception to this rule is in tournament competition where leagues, by mutual agreement, decide upon a playing field in order to reduce travel problems. In any such case approval must be given by Tournament Director or his representative.

1.04DB—The playing field shall be laid out according to the instruc-

tions below, supplemented by Diagrams and legends available from the Commissioner's Office.

LOCAL LEAGUE OPTION:THE PLAYING FIELD.The field shall be laid out according to the official playing rules of Major League Baseball.

(a) Baselines shall be eighty feet (80').

(b) The distance from the front side of the pitching slab to the point of home plate shall be fifty-four feet (54').

(c) The batter's box shall be rectangular, four by six feet (4'x6'), centered to the home plate, the inside line being 6 inches from the side of home plate. Coaches' boxes shall be ten feet by twenty feet (10' x 20') and located ten feet from the foul lines.

(d) Home plate, the pitchers' rubber and the bases shall be the official size used in regulation baseball. The use of safety bases with safety features such as those with tapered sides and those that release upon sufficient impact of the double bag at first base are allowed.

(e) The pitchers' mound shall be raised gradually to an elevation of 6 inches (6") above the level of home plate and the base paths. Portable pitching mounds meeting the correct size requirements are also approved.

(f) The recommended distance for a fence shall be 300 feet from home plate. A minimum home run distance of 275 feet is recommended to a four-foot barrier when possible. However, when field conditions make this impossible, shorter distances to the fence may be permitted. If it is necessary to set the home run barrier closer than 300 feet from home plate it is recommended that the barrier be made as high as necessary to compensate for the lost distance. The State Director can grant exceptions.

(g) There shall be a restraining line located along the first base line beginning 37-1/2 feet from home plate and extending three feet beyond the first and second base line.

(h) The official distance from home plate to the backstop shall be forty feet (40'), with a maximum distance of sixty feet (60') and a minimum distance of twenty feet (20') permitted for tournament site fields.

(i) All lines on the playing field shall be marked with a material which is not injurious to the eyes or skin. Lime or caustic material of any kind is prohibited.

1.04DM—THE PLAYING FIELD.The field shall be laid out according to the official playing rules of Major League Baseball.

EQUIPMENT

1:09—The ball must meet the full manufacturing specifications of Dixie Boys Baseball, Inc. The ball shall weigh not less than five ounces (5 oz.) nor

more than five and one-fourth ounces (5 1/4 oz.) avoirdupois. It shall measure not less than nine inches (9") nor more than nine and one-fourth inches (9 1/4") in circumference. Leather covered balls will be approved for all levels of play. Balls with other covers will be restricted to LOCAL LEAGUE PLAY ONLY and be so marked. Ball meeting Dixie Boys Baseball Inc., manufacturing specifications must bear the signature of the Commissioner.

1:10—Bats must be manufactured meeting specifications as determined by Dixie Boys Baseball, Inc. **NOTE: Should changes be made to the current bat standards an addendum to the rules will be issued by the Commissioner of Dixie Boys Baseball, Inc.**

(A) No laminated bat or experimental bats shall be used in a Dixie Boys/Majors game (either championship season or exhibition games) until the manufacturer has secured approval from the Rules Committee of his design and methods of manufacture.

(B) Cupped Bats. An indentation in the end of the bat up to one inch in depth is permitted and may be no wider than two inches and no less than one inch in diameter. The indentation must be curved with no foreign substance added.

(C) The bat handle, for not more than 18 inches from its end, may be covered or treated with any material or substance to improve the grip. Any such material or substance, which extends past the 18 inch limitation, shall cause the bat to be removed from the game.

(D) Wooden, metal, or graphite bats manufactured specifically for 13 and above Boys and Majors play which have a minimum 2 1/2 inch barrel to 2 3/4 inch barrel diameter are approved. Bats manufactured for use by 12 and under baseball programs shall not be used.

DB. There are no weight to length limitations.

DM. A bat shall not weigh more than three ounces less than the length of the bat. **NOTE:** If the umpire discovers that the bat does not conform to 1.10 above until a time during or after which the bat has been used in play, it shall not be grounds for declaring the batter out, or ejected from the game.

1.11— It is mandatory that all players and managers be attired in matching uniforms composed of shirt with numbers, pants, caps, socks and baseball shoes. All teams participating in local league play are required to wear the "Dixie Boys/Majors shoulder emblem" on their left uniform sleeve. **Note:** For local league play only: a "screened or heat press" emblem is permissible.

1:11(b)—Shoes with metal cleats are approved for all divisions.

1.12—The catcher may wear a catcher's mitt of any shape, size or weight consistent with protecting the hand.

1.16(DB)—It is mandatory that batters and base runners wear pressure type helmets or helmets with chin straps and an approved facial protective device. Batters helmet must carry the NOCSAE Stamp of Approval. Face guards may be installed by the manufactures, or dealer, on the batter's helmet. Any player who does not comply with this rule shall be warned by the umpire. For second and subsequent offenses, in the same game, he shall be called "out." An approved face protection device must provide full face coverage which will include, but not be limited to, protection for the eyes, nose, mouth and teeth, jaws and cheekbones, and forehead and temple area. The unit should be able to stand up to an impact of up to 100 mph.

1.16(DM)—It is mandatory that batters and base runners wear pressure type helmets or helmets with chin straps providing the utmost protection and batter's helmets must carry the NOCSAE Stamp of Approval.

1.17—All other equipment that is used in the Dixie Boys Baseball, Inc., program such as gloves, hats, uniforms, shoes and umpire's equipment shall be the choice of the local league.

1.90—It is mandatory that the catcher wear a protective cup, and a protective helmet with a throat protector providing the utmost in protection. (Throat protector may be the one manufactured on the mask or the hard plastic protector securely fastened to the mask). Any player warming up a pitcher on the mound, bullpen or elsewhere, shall wear a catcher's mask with a throat protector. It is strongly recommended that only players warm up pitchers during practice or game activities. No other person should warm up a pitcher without a catcher's mask with a throat protector due to the risk of substantial facial injury from deflected balls.

1.91—A player shall not be allowed to play with any type of cast on any part of his body.

1:92—Jewelry shall not be worn except for religious or medical medals. A religious medal must be taped and worn under the uniform. A medical alert must be taped and may be visible.

1:93—It is recommended that adult base coaches wear a protective helmet, with or without ear flaps.

NOTE: Should language in the Major League Rule Book require a protective helmet, Dixie Boys Baseball, Inc. would adhere by making this a rule requirement.

NOTE: Full manufacturing specifications may be had by contacting the Commissioner. Space limitations prevent complete details of equipment specifications for manufacturing certain pieces of equipment being printed in this rule book.

An **ELIGIBLE PLAYER** is any boy whose name appears on the team's official playing roster; whose date of birth has been verified by the league president or his designate as complying with the rules in section 0.30 of this book and whose selection and residency complies with the rules in section 0.40 in this book.

A **FORFEITED GAME** is a game declared ended by the umpire-in-chief in favor of the offended team by the score of 7 to 0, for violation of the rules.

A **LEAGUE** is a group of teams, franchised within a common boundary, who play each other in a pre-arranged schedule under local league rules.

A **LEGAL SUBSTITUTE** is any eligible player on the official playing roster who has not yet officially appeared in the game or a starter who has been withdrawn from the game only one (1) time.

THE MANAGER is the one who supervises a team and whose name appears on the Team Player Registration Form.

(a) The manager shall always be responsible for the team's conduct, observance of the official rules and deference to the umpires.

(b) If a manager leaves the field, that manager shall designate the coach as a substitute and such substitute manager shall have the duties, rights and responsibilities of the manager.

REGULATION GAME. See Rules 4.10 and 4.11.

—3:00—GAME PRELIMINARIES—

3.01—Before the game begins the umpires shall:

(a) Receive from the league a supply of baseballs which meet Dixie Boys specifications and standards; The umpire shall be the sole judge of the fitness of the balls to be used in the game;

(b) Be assured by the league that additional balls are immediately available for use if required;

3:03—Any player that is not in the line-up can be used as a courtesy runner for the pitcher or catcher at any time. Note: Rule applies for all levels of play Boys and Majors. Note: Commissioner's full rule clarification available.

3:03(b)—Free substitutions shall be allowed as defined herein: Any of the nine starting players may be withdrawn from the game by being replaced by legal substitutes and then reenter the game one time only. However, he must be inserted in the same place in the batting order that he occupied at the start of the game. Once a substitute has been removed from the game, he cannot return to the game. In the event a manager has used all of his eligible players and a player is injured, becomes ill and cannot continue or is ejected or removed from the game by an umpire, the opposing manager shall select

a player from the bench to replace the injured, ill or ejected player. The intent of the free substitution rule is to enable a manager to play all of his players. It shall be the responsibility of all Dixie Officials (coaches, umpires, official scorer, etc.) to enforce the provisions of this rule and to prevent illegal substitutions from occurring. In the event that an illegal substitution is made, the offending player shall be replaced with a legal substitute upon the discovery of the infraction by the umpire, Dixie official, official scorer or either opposing manager. All plays occurring prior to the discovery of the illegal substitution shall be official. An illegal substitution is not to be confused with an ineligible player, an ineligible pitcher or batting out of turn.

3:03 (c)—A relief pitcher who claims injury or illness prior to pitching to his first batter or recording an out, and is removed from the mound, shall not be allowed to return to the game later via free substitution.

3.04—LOCAL LEAGUE ONLY: PARTICIPATION/SUBSTITUTION CLAUSE: Every boy present shall play six (6) outs and complete a turn at bat. Penalty for violation shall be determined by local leagues. **Once a batting order is established either the starter or his substitute/s will occupy the established position in the batting order. *Under this rule both the starter and the substitute/s may re-enter the game.**

3.10—(a) The local league officials shall determine the fitness of the playing field before the game starts. EXCEPTION: During tournament play, the tournament director shall determine the fitness of the playing field.

3.13—The local league will establish ground rules to be followed by all teams in the league for each playing field. The tournament director will establish ground rules to be followed by all teams in tournament play.

4:10(a) A regulation game consists of seven innings, unless extended because of a tie score, or shortened (1) because the home team needs none of its half of the seventh or only a fraction of it, or (2) because the umpire calls the game.

It is recommended that all local league games shall be seven (7) innings duration. However, it is recognized that, due to field availability or other scheduling conflicts, local leagues may need to place a time limit on games played. Time limits on games in local league play shall be permitted. Time limit supersedes the rule of 4-1/2 or 5 innings played.

LOCAL LEAGUES OPTION: Games shortened by reason of curfew, rain, or others acts of God shall be regulation games provided both teams have batted five times or if the home team has scored more runs in four or four and a fraction-half-inning than the visiting team has scored in five completed half-innings.

4.10(b)—In case the score is tied at the end of seven innings, the game shall go into extra innings until a verdict is reached or the game is called by the umpire. If a team is leading its opponent by at least ten (10) runs after five (5) innings have been played, or four and one-half (4-1/2) innings if the home team is ahead by at least ten (10) runs, the game shall be terminated and the team in front declared the winner.

4:10(c)—If a game is called, it is a regulation game:

(1) If five innings have been completed;

(2) If the home team has scored more runs in four or four and a fraction half-innings than the visiting team has scored in five completed half-innings:

4.10(d)—Reserved

4:10(e)—In the event a game is suspended before it becomes a regulation game due to rain, darkness, protest, tie, or any other cause, it must be resumed from the point of termination (or protest) when the game is rescheduled by league officials. A game cannot be called by an umpire until a waiting period of at least thirty (30) minutes has elapsed, unless it is agreed by both managers that the game cannot be completed.

4.15 (a)—Playing illegal players if protested by any of the managers participating in the league. SEE DEFINITION OF LEGAL PLAYER IN SECTION 2.00 IN THIS BOOK.

4.16—RESERVED.

4.17—A team failing to field at least nine (9) eligible uniformed players within fifteen (15) minutes after the scheduled game time shall forfeit the game. A team shall be allowed to complete a game in the case where sickness, injury or ejection of a player or players after the start of a game in local league play causes a team to have fewer than nine (9) eligible, uniformed players with which to continue. In the case where a team is permitted to continue play with fewer than (9) players, an out shall be registered each time any vacant position in the batting order comes up during the course of the game.

4.18—Forfeited games shall be so recorded in the scorebook and the book signed by the umpire-in-chief. A written report stating the reason for the forfeiture shall be sent to the league president within 24 hours, but failure of the umpire to file this report shall not affect the forfeiture.

4.19—DIXIE BOYS BASEBALL RULES FOR PROTEST.

(a) A protest based on a play which involves an umpire's judgment is not permitted.

(b) When protests are based on an interpretation of the rule, the objecting manager must, at the time the play occurs, notify the head umpire that the game is being played under protest, and submit the protest in writing to the

league president or secretary, or to the DECISIONS COMMITTEE, within 48 hours of the completion of the game.

(1) When protests based on the interpretation of a rule are upheld by the DECISIONS COMMITTEE, the game concerned shall be replayed from the point of protest.

(2) Umpire should make a public announcement to the crowd when a game is being played under protest. Umpire shall notify the official scorekeeper and opposing manager of protest.

(c) Any team manager or other adult leader who withdraws a team from the playing field under any circumstances prior to the official completion of the game shall forfeit all rights to protest as prescribed in this section.

(d) The protesting manager on a play situation shall notify the umpire he is protesting before another pitch is made. The umpire shall announce that the game is being played under protest, but failure of the umpire to make this announcement shall not affect the validity of the protest. The protest shall be considered only if it is placed in writing by team manager or acting team manager and submitted to the local league president within forty-eight (48) hours from the completion of the game.

4.20—A protest shall be considered in local league play only if it complies with the above rules and submitted in writing to the league President within 48 hours after the completion of the game in question with the exception of protests involving the playing of ineligible players (see Rule 4.15) and ineligible pitcher (see Rule 8.96). The League President shall give his answer within seven (7) days from the date he received the protests.

NOTE: The local league shall first seek to settle all protests. Appeals carried beyond the local league shall first be brought to the attention of the DISTRICT DIRECTOR, then the STATE DIRECTOR, who shall be the ultimate arbiter in all appeals in local league plays.

NOTE: Appeals must be made in writing within twenty-four (24) hours of the decision with full statements by both managers and the umpire-in-chief or the umpire involved and from the protest authority of the league. A decision in writing from each appeal authority (league, district, state) shall be made a part of the appeal.

6:10—(League & Tournament Play). A hitter may be (not mandatory) designated for any one starting player (not just pitchers) and all subsequent substitutes for that player in the game. A starting defensive player cannot be listed as the designated hitter in the starting lineup. A designated hitter for said player shall be selected prior to the start of the game, and his/her name shall be included on the lineup card presented to the official scorer. Failure to

declare a designated hitter prior to the game precludes the use of the designated hitter in that game. If a pinch hitter or pinch runner for the designated hitter is used, that player becomes the new designated hitter. The player who was the designated hitter may re-enter as the designated hitter under the re-entry rule. A designated hitter and the player for whom he is batting are locked into the batting order. No multiple substitutions may be made that will alter the batting rotation. The role of the designated hitter is terminated for the remainder of the game when:

(a) the defensive player, or any previous defensive player for whom the designated hitter batted, subsequently bats, pinch-hits or pinch-runs for the designated hitter; or

(b) the designated hitter or any previous designated hitter assumes a defensive position.

6.90—If a manager or coach, during an offensive time-out, leaves his position in the coaching box or dugout to talk to the same batter (or batter goes to the dugout, bench or coaching box to talk to the manager) more than once during his time at bat, the batter shall be called out. Exceptions can be granted for the above rule. The intent of this rule is to help eliminate unnecessary delays or intentional “stalling tactics.”

—8:00—THE PITCHER—

8:01 (Regular Season Only.) Players on a regular season team may pitch in any game during the regular season subject to the following limitations. (30/40 HOUR RULE)

NOTE: *An innings rule is added. For the purpose of satisfying the requirement of Rule 8:90 (Regular Season Only) the throwing of one pitch in any inning constitutes having pitched a complete inning.

8:90—A pitcher shall not be allowed to pitch in more than eight (8) innings in any one calendar week.

8:90DB: A pitcher shall not throw more than 95 pitches in the same game or on the same day.

8:90DM: A pitcher shall not throw more than 105 pitches in the same game or on the same day. Exception: If the pitcher reaches the pitch count limit while facing a batter, he may continue to pitch until the batter reaches base safely or is put out.

8.91—A pitcher is charged with the number of pitches hurled, **as well as the innings pitched in a specific calendar week**, regardless of whether they are local league games, the resumption of suspended games,

exhibition games, or games ruled “no contest” due to being called. **A calendar week is from 12:01 a.m. Monday to 12:00 midnight the following Sunday.**

8.92—If a game is interrupted for any reason before becoming official, and is suspended, the same pitcher may continue when play is resumed, provided he is eligible by the rest rule **and has not used up his total allotted innings per calendar week.** League officials should consider the (30/40) hour rest period when rescheduling the completion of a suspended game.

NOTE: Innings pitched in the suspended and resumed portions of a suspended game shall not be added in order to disqualify a player from pitching.

8.93—RESERVED. **Entering the ball game as a pitcher shall constitute having pitched one inning.**

8.94—The intent of Rules 8.90-8.94 is to help prevent arm injuries and to eliminate the possibility of a team winning a league championship using only one pitcher. These rules will also force a manager to develop other boys’ pitching talents.

(a) A pitcher after throwing more than 60 pitches in one game or on the same day shall have a minimum of forty (40) hours rest before becoming eligible to pitch in another game. The rest period begins when pitcher leaves the mound.

(b) A pitcher after having thrown more than 30 but less than 61 pitches in the same game or on the same day shall have a minimum of thirty (30) hours rest before becoming eligible to pitch in another game. The rest period shall begin when pitcher leaves the mound.

8.95—A manager shall be allowed to change pitchers in local league play as many times as is desired as long as the Free Substitution Rule (3.03) is not violated. Any pitcher being replaced on the mound by another pitcher cannot return to the mound.

8.96—No game will be forfeited because of the violation of one of the Dixie Boys or Majors pitching rules because it is the manager’s responsibility to both know the Dixie Boys and Dixie Majors pitching rules and to ascertain the eligibility of opposing pitchers prior to each of his team’s games. If, however, an ineligible pitcher is used during the course of a game, he shall, upon the protest of the opposing manager, be immediately replaced on the mound by an eligible pitcher and all plays occurring while the ineligible pitcher was on the mound shall become “official”. The ineligible pitcher will further be ineligible from pitching in the team’s next game that he would have been eligible to pitch in. The manager will be ineligible to participate in the team’s next game. A forfeit shall not be considered to be a game in determining the

next game that a pitcher would be eligible to pitch in or a manager to coach in. The discovery of an ineligible pitcher may be made and the aforementioned penalty imposed up to one-half (1/2) hour prior to the scheduled time of his team's next game.

NOTE: For the purpose of determining violation of Dixie Boys and Majors pitching rules, an ineligible pitcher shall violate one of the rules only when he throws a pitch to a batter in an inning or performs any defensive act, not when he takes his warm-up pitches from the pitching rubber. Commissioners' Note: An eligible pitcher must pitch till the first batter reaches first base or is retired.

8.99—The starting pitcher will be credited with a win when he has pitched three (3) innings and his team is in the lead the remainder of the game. All other credit remains the same as outlined as official scoring within a game.

—9.00—THE UMPIRE—

9.01—(a) The league president shall appoint one or more umpires to officiate at each league game. The umpires shall be responsible for the conduct of the game in accordance with these official rules and for maintaining discipline and order on the playing field during the game.

(b) Each umpire is the representative of the league and of Dixie Boys Baseball, and is authorized and required to enforce all of these rules. Each umpire has authority to order a player, coach, manager or league officer to do or refrain from doing anything which affects the administration of these rules and to enforce the prescribed penalties.

(c)—The umpire has the authority to “disqualify any player, coach, manager or substitute for objections to decisions or for unsportsmanlike conduct or language, and to eject such disqualified person from the playing field” or dugout. The following shall be interpreted as unsportsmanlike conduct in Dixie Boys and Majors Baseball:

1. Deliberately throwing a bat or helmet:
2. A fielder faking a tag without the ball:
3. A runner maliciously running into a fielder:
4. A fielder maliciously tagging a runner:

NOTE: Although the actions described in (2), (3) and (4), above are generally accepted in professional leagues as “good baseball,” they are not in keeping with the spirit of DIXIE BASEBALL. These acts will obviously be judgment calls by an umpire; however, he should take great care in determining the intent of a player committing one of the above acts. An umpire shall

call a player out for maliciously running into a fielder. An umpire may also call a player out for other unsportsmanlike conduct; and, if such conduct occurs while play is in progress, the disqualification shall not take effect until no further action is possible in that play. The intent of this rule is to protect those players participating in the DIXIE BASEBALL PROGRAM from injury.

(c) After receiving the umpire's report that a manager, coach or player has been disqualified, the league president shall require such manager, coach or player to explain his conduct. In the case of a player, the manager shall appear with the player as an advisor. The local league shall impose such penalty as they feel is justified.

(d) Reserved for General instructions to umpires.

9.90—The umpire shall share in the responsibility, along with opposing coaches, Dixie Officials, and the official scorer, of identifying illegal substitutions (as outlined in Rule 3.03 of this book) and preventing their occurrence.

TOURNAMENT RULES

Rules and Regulations for Tournament Play are governed by the Official Playing Rules of Major League Baseball and the Rules and Regulations contained in a tournament guideline manual. Copies of the tournament manual are available through the Commissioner's Office. Tournament play can be conducted using double elimination play, round robin or pool play. Pitching rules for each level of play are to be enforced as found in the tournament rules, with no exceptions.

The Tournament Director and the umpire-in-chief shall review all tournament rules with all managers (preferably at the pre-tournament credentials check) to insure the meaning and/or intent of each rule listed herein. If for any reason, any rule is added, deleted or changed by the Commissioner of Dixie Boys Baseball, Inc., and not included in this book, the Tournament Director will obtain and distribute copies of said rules to all managers before the tournament begins. Any rule change shall apply to both Dixie Boys and Dixie Majors unless suffixed with a "DB" for Dixie Boys or an "DM" for Dixie Majors.



—TEAMS—
TOURNAMENT RULES

0.21 DB Dixie Boys tournament rosters may include up to thirteen (13) players of eligible league age. After the tournament begins, a player may be replaced for a legitimate reason only. The team's league president must send a letter for approval showing why the player was replaced, to the State Director with a copy to the District Director. A copy of this letter must accompany the team's credentials throughout tournament play. Only thirteen (13) players, and three (3) coaches, shall be permitted on the field or bench. Only two (2) coaches shall be allowed on the playing field at any time during the game. (Under this rule no mascots, animals or human, will be permitted on the field or bench.)

0.21 DM Dixie Majors and Pre-Majors tournament rosters may include up to **eighteen (18)** players of eligible league age. After the tournament begins, a player may be replaced for a legitimate reason only. The team's league president must send letter for approval showing why the player was replaced, to the State Director with a copy to the District Director. A copy of this letter must accompany the team's credentials throughout play. Only **eighteen (18)** players, and three (3) coaches, shall be permitted on the field or bench. Only two (2) coaches shall be allowed on the playing field at any time during the game. (Under this rule no mascots, animals or human, will be permitted on the field or bench.)

0.22 At each league's option, tournament teams entering the 13/14-year-old tournaments may be composed of whatever combination of eligible league aged players as the league desires; e.g., team may be composed entirely of 14-year-old players or any combination of 13/14-year-old players. Teams entering the Junior Dixie Boys (13-year old) tournaments must be composed entirely of 13-year-old players.

0.23 Any player chosen for a tournament team may only participate on that team and will not be eligible for participation on any other tournament team. Under no circumstances can a player be listed on more than one Junior Dixie Boys, Dixie Boys, Pre-Majors or Majors tournament team during the same year.

0.24 Each league president shall certify the dates of birth of players by birth certificates (as defined in rule 0.32) presented to him upon the player's selection to the tournament team. Each league president shall make affidavit as to the eligibility of the players on the tournament team representing his league. The name of the player shall be listed on the "Eligibility Affidavit" exactly as it is shown on the birth record used (For example: John William Jones not Johnny Jones).

A copy of the tournament team affidavit shall be mailed to the Commissioner's mailing address immediately following approval by the Credentials Committee.

This copy must be received by the Commissioner before the first tournament game begins. Other copies must be sent to the District Director and State Director at the same time. Another certified copy shall be provided to the manager of the tournament team by the local league president. Once this "Eligibility Affidavit" has been placed on file in the Headquarters of Dixie Boys Baseball, Inc., no change can be made on the tournament team roster for any reason whatsoever except as stated in .021DB and 0.21DM.

0.25 Tournament team managers shall have for each player proper birth records as defined in their rules. Each team must have a 5 x 7, glossy picture in at the State Tournament before the first game is played or they cannot take part in the State Tournament. These records shall be presented to a credentials committee, appointed by the tournament director, before each tournament begins or upon request of an opposing team manager or league official thirty (30) minutes before a game to verify names on the "Eligibility Affidavit." These certificates must be available for examination before each district or state tournament and are in addition to the "Eligibility Affidavit" filed with the headquarters of Dixie Boys Baseball, Inc. Any protest involving player eligibility must be made at the Credentials meeting.

—SELECTION OF PLAYERS AND COACHES—

TOURNAMENT RULES

0.45 All players on the tournament team roster will be selected in whatever manner the league chooses, however, each player selected shall have played in a least one-half (1/2) of a team's games in the league. Upon written request from a league, State Director may lower this requirement to participation in one-third (1/3) of a team's games for a player or players who are engaged in a state high school baseball tournament until scholastic competition is completed, or if a player or players are injured or sick. A doctor's certificate and notarized statement of condition must accompany written request.

0.46 Tournament team players who will appear in tournament competition may not be announced prior to the conclusion of local league play.

0.47 No tournament team may begin practice prior to the conclusion of local league play.

0.48 Host teams shall not participate in any tournament in any level of tournament play below that in which they act as host. As a matter of interpretation, however, a host is not a host until selected.

0.49 Only managers, assistant managers or coaches during the regular league season shall be eligible to manage or coach a tournament team, and they shall

be registered on their regular season team player rosters as filed with the district and State Directors. The State Director shall be empowered to grant exceptions to this rule.

0.50 Failure of any franchised team to Host or advance in Dixie tournament play, after entering tournament play and/or securing the right to Host or advance could result in revocation of franchise rights and/or payment to reimburse any expenses incurred as the result of the leagues failure to adhere to this rule.

—OBJECTIVES OF THE GAME— TOURNAMENT RULES

1.04 Only regulation Dixie Boys and Dixie Majors playing fields as described in the “Official Playing Rules” for Dixie Boys and Dixie Majors Baseball will be considered as sites for tournament competition. The only exception to this rule is in tournament competition where leagues, by mutual agreement, decide upon a playing field in order to reduce travel problems. In any such case approval must be given by Tournament Director of his representative.

1.09 Baseballs used in tournament competition shall meet all specifications listed in the “Official Baseball Rules” and bear the signature of the Commissioner.

1:09(b) The PENNANT—PD300-DB is the “Official Dixie Tournament Baseball” and must be used for all levels of tournament competition. Baseballs used in tournament competition shall meet all specifications listed in the “Official Baseball Rules” and bear the signature of the Commissioner. Tournament play is defined as a sub-district, zone, region, district, state or World Series competition.

1.11 It is mandatory that all players and managers participating in tournament play be attired in matching baseball uniforms composed of shirt with numbers, pants, cap, socks, and baseball shoes. (Coaches may wear “Approved Coaching Shoes”). All uniforms (players, coaches, and managers) shall have the Dixie Boys/Dixie Majors emblem permanently attached on the left arm of their shirt. All emblems must be obtained from the Commissioner or his designate. Any player or manager who fails to comply with this rule shall not be allowed to participate in a tournament game either on the playing field or from the dugout.

1.11(a) Dixie Junior Boys, Dixie Boys, Dixie Pre-Majors and Dixie Majors players will be allowed to wear baseball shoes with metal cleats.

1.16DB It is mandatory that all batters and base runners wear pressure type helmets or helmets with chin straps and an approved facial protective

device. Batters helmet must carry the NOCSAE Stamp of Approval. Any Player who does not comply with this rule shall be warned by the umpire. For second and subsequent offenses, in the same game, he shall be called "out." Face guards may be installed by the manufacturers, or dealer, on the batter's helmet. An approved face protection device must provide full face coverage which will include, but not be limited to, protection for the eyes, nose, mouth and teeth, jaws and cheekbones, and forehead and temple area. The unit should be able to stand up to an impact of up to 100 mph.

1.16DM It is mandatory that batters and base runner wear pressure type helmets or helmets with chin straps providing the utmost protection and batter's helmets must carry the NOCSAE stamp of approval.

—STARTING AND ENDING THE GAME— TOURNAMENT RULES

4.10 All tournament games shall be seven (7) innings duration except:

(1) In case of a tie score at the end of seven innings, the game shall continue into extra innings until the game is decided.

(2) If a team is leading its opponent by at least ten (10) runs after five (5) innings have been played, or four and one-half (4-1/2) innings if the home team is ahead by at least ten (10) runs the game shall be terminated and the team in front declared the winner.

(3) In the event a game is suspended before seven (7) innings have been completed, due to rain, protest or any other reason, it must be resumed from the point of termination when the game is rescheduled. In completing suspended games, play shall be resumed with the same lineup, as nearly as possible. Innings pitched in suspended games are charged against the pitcher's tournament innings allowance. In completing the game, all pitching limitations must be complied with. (See Tournament Pitching Rule 8.92 for further discussion.)

(4) Should any tournament be forced to end due to conditions beyond the control of the Tournament Director, a winner will be determined as follows:

a. Head to head competition.

b. By won/loss percentage.

c. A tiebreaker if (a) or (b) does not determine a winner will be by reason of the fewest runs allowed per game.

d. Another tiebreaker is the most runs scored per game (total for all games played).

e. Last tiebreaker is a flip of the coin between teams remaining.

4.17 A game shall be forfeited to the opposing team in tournament play

when a team is unable or refuses to place nine players on the field. In the event a manager has used all of his eligible players (free substitutions) and a player is injured, becomes ill, and cannot continue or ejected or removed from the game by an umpire, the opposing coach shall select a player from the bench as long as players are available to participate.

4.19 The Tournament Director or his representative shall appoint a protest committee of three members for each tournament game; protest committee appointments shall be made prior to the start of each day's play. He should insure that the members of each protest committee shall be in attendance at the game, knowledgeable of baseball rules and impartial to either team playing in the game. No parents of any boy participating in the game or individuals directly affiliated with either team (such as league officer or coach of a team in the league of one of the two competing teams) shall be allowed to be a member of the protest committee. If a situation arises where impartial persons are not available, a tournament director may appoint one individual affiliated with each participating team to form a protest committee. When a manager claims that umpire's decision or any other tournament condition is in violation of the rules, he shall notify the umpire that the game is being protested. In this case the umpire must in turn notify the opposing manager and scorekeeper. The protest committee shall at once call a conference of all members, umpires and opposing managers. The committee shall render a majority decision before play is ordered resumed, based on information received from the umpires, managers and the committee's own observation of the play or situation in question. The decision shall be final. In case of a protest arising from a game-ending play, the protest must be lodged immediately. Any Dixie Boys or Dixie Majors Director who, while a member of a protest committee at a tournament game, violates the provisions of the rule or renders a decision on a protest which is in "DIRECT CONFLICT" with the "Tournament Rules" or "Official Playing Rules" for Dixie Boys or Dixie Majors baseball, may be relieved of his duties as Director of Dixie Boys Baseball, Inc.

4.20 All protests based on ineligibility of a player shall be filed with the tournament director at the Credentials Committee meeting. Upon discovery, the Tournament Director has the authority at any time to remove an ineligible player. All actions occurring up to the point of discovery will be deemed legal. If, in the opinion of the tournament director, there is any willful violation of eligibility rules, and for good cause shown, the tournament director will disqualify the team from further tournament play.

—THE PITCHER—
TOURNAMENT RULES

8:01 (Tournament Play Only.) The following pitching rules apply to tournament play only. (30/40 HOUR RULE)

8:90DB: All players on the tournament team are eligible to pitch subject to pitch count limitations. A pitcher shall not throw more than 95 pitches in the same game or on the same day.

8:90DM: All players on the tournament team are eligible to pitch subject to pitch count limitations. A pitcher shall not throw more than 105 pitches in the same game or on the same day. Exception DB/DM: If the pitcher reaches the pitch count limit while facing a batter, he may continue to pitch until the batter reaches base safely or is put out.

8:91 Pitches thrown in one tournament will affect the status of a pitcher in a succeeding tournament only if proper time (30/40 hours) has not elapsed. Specifically, if a pitcher hurls in excess of the pitch limitations, he must have either (30/40) hours of rest before he is eligible to pitch again, even if the next game is another tournament.

8.92 If a tournament game is interrupted for any reason before becoming official, and is suspended, the same pitcher may continue when play is resumed. Not to conflict with the number of pitches thrown in the same game or on the same day. A suspended game must be concluded before the next scheduled tournament game, therefore all pitching rules will remain the same as any other scheduled tournament game.

8.93 Names of each pitcher actually appearing in the games shall be placed on the back of the manager's copy of the Tournament Eligibility Affidavit along with the number of innings pitched and pitches thrown during his time on the mound. This record shall be signed by one of the following; the official scorer, the tournament director or his representative.

8:94 PITCH COUNT RESTRICTIONS - (30/40 Hour Rest Rules)

(a) A pitcher after having thrown more than 45 pitches but less than 76 pitches in the same game shall have a minimum of thirty (30) hours rest before becoming eligible to pitch in another game. A pitcher having thrown in excess of 75 pitches in a game is subject to a forty (40) hours rest period. The rest period begins when the pitcher leaves the mound.

(b) A pitcher may pitch in two games on the same day provided he throws less than 46 pitches in the first game and does not throw more than total pitches as allowed (8.90). A pitcher who throws more than 45 pitches but less than 76 pitches is subject to a 30 hour rest rule.

8.95 A manager shall be allowed to change pitchers in tournament play as many times as is desired as long as the Free Substitution Rule (3.03 in these Tournament Rules) is not violated. Any pitcher being replaced on the mound by another pitcher cannot return to the mound.

8.96 No game will be forfeited because of the violation of one of the Dixie Boys or Majors pitching rules because it is the manager's responsibility to both know the Dixie Boys and Dixie Majors pitching rules and to ascertain the eligibility of opposing pitchers prior to each of his team's games. If, however, an ineligible pitcher is used during the course of a game, he shall, upon the protest of the opposing manager, be immediately replaced on the mound by an eligible pitcher and all plays occurring while the ineligible pitcher was on the mound shall become "official." The ineligible pitcher will further be ineligible from pitching in the team's next game that he would have been eligible to pitch in. The manager will be ineligible to participate in the team's next game. A bye or forfeit shall not be considered to be a game in determining the next game that a pitcher would have been eligible to pitch in or a manager to coach in. The discovery of an ineligible pitcher may be made and the aforementioned penalty imposed up to one-half (1/2) hour prior to the scheduled time of his team's next game.

NOTE: For the purpose of determining violation of Dixie Boys and Majors pitching rules, an ineligible pitcher shall violate one of the rules only when he throws a pitch to a batter in an inning or performs any defensive act, not when he takes his warm-up pitches from the pitching rubber.

Commissioner's clarification: Any ELIGIBLE pitcher must pitch to a batter until he reaches first base or is retired.

—LEAGUE ELIGIBILITY— TOURNAMENT RULES

11.10 To be eligible for tournament competition, a league must have:

(1) Filed the franchise application form, paid the team fee and met all other membership regulations as set forth in the "Rules and Regulations" for Dixie Boys/Majors Leagues.

(2) Filed the tournament affidavit form to the credentials committee and Commissioner's office.

(3) Documentary evidence of insurance, preferably in the form of a certificate of insurance, must be carried to all tournament games in the event a team member needs medical attention. Specific insurance requirements are as follows: Team Insurance for Sanctioned Tournaments—all teams participating in sanctioned Dixie Boys Baseball tournaments must provide evidence

of the following insurance coverage: (1) Excess Accident - Each tournament team must be covered by an Excess Accident policy with a Medical Limit of at least \$100,000. The policy must cover all volunteers and employees in addition to the players. It is not acceptable for a parent to provide individual evidence for his or her child playing on a team, and (2) General Liability - Each tournament team must be covered by a General Liability policy with an "each occurrence" limit of at least \$1,000,000 combined single limits for "bodily injury" and "property damage." Such policy may not provide "claims made" coverage and may not have an exclusion for lawsuits arising out of injuries to athletic participants. If the team does not purchase its General Liability Insurance through the approved Dixie Boys Baseball, Inc. insurance program (see rule book advertisement), it is required that the team's General Liability policy name Dixie Boys Baseball, Inc. as an "additional insured." (4) A medical release form for each player bearing the signature of the player's parent or legal guardian, shall be carried to all tournament games.

—TEAM ELIGIBILITY— TOURNAMENT RULES

12.10 At each league's option, tournament teams may be composed as follows:

(1) Junior Dixie Boys—13-year-old tournament teams—entirely of league age 13-year old players.

(2) Dixie Boys—Entirely of league age 14-year-old players or any combination 13- and 14-year-old players.

(3) Dixie Pre-Majors—Entirely of league age 16-year-old or any combination of 15- and 16-year-old players.

(4) Dixie Majors—Entirely of league age 19-year-old players or any combination of 15-, 16-, 17-, 18- and 19-year-old players.

12.11 DB Only 13 players, one manager, and two coaches will be permitted on the field or bench.

12.11 DM Only 18 players, one manager, and two coaches will be permitted on the field or bench.

—LEAGUE PLAYERS— TOURNAMENT RULES

13.10 Tournament players must:

(1) Be of proper age, as stated in these rules.

(2) Reside within the boundaries of the league represented by the tourna-

ment team, unless exempt by the rules.

(3) Dixie Boys (13–14) and Dixie Majors (15–19) players may participate in other amateur baseball programs, subject to local league approval. It is important that dual participation will not in any way interfere with a player's responsibility to Dixie Boys/Majors Baseball. No player, under any circumstances, shall be permitted to play on another amateur team once the Dixie Boys/Majors tournament play begins. Clarification of Commissioner: A team is considered as having entered Dixie Boys/Majors tournament play at the time of the first pitch of the tournament in which the team first participates. (i.e. district, regional, zone, state, World Series). Prior to any player or team participating in any play outside of Dixie Boys Baseball it is advisable to first consult with the appropriate Dixie Boys/Majors State Director. Failure to adhere to the rule will result in a player or a team being declared ineligible for further tournament participation.

(4) Comply with the rules and regulations of league and tournament play.

—JURISDICTION— TOURNAMENT RULES

14.10 Tournament Jurisdiction-

(1) All sub-district and district tournaments shall be under the jurisdiction of the District Director. Tournament Directors may be appointed by the District Directors, however, they remain under the jurisdiction of the District Director. District Director has the authority for conducting all aspects of tournament play, including the discipline of players, coaches, and managers for unsportsmanlike conduct.

(2) All zone, region, state tournaments shall be under the jurisdiction of the State Director. Tournament directors may be appointed by the State Director; however, they remain under the jurisdiction of the State Director. State Director has the authority for conducting all aspects of tournament play, including the discipline of players, coaches and managers for unsportsmanlike conduct.

Note: Special regulations are established for World Series competition. Such regulations are issued through Special Bulletins prior to state tournament competition.

15.00 All artificial noisemakers (manufactured or homemade) shall be banned at all tournament games.

For Field Specification Information and/or Diagrams, please contact the National Office or Commissioner's Office as found in the Directory or Dixie Website.

2010 AGE CONTROL DATES

LEAGUE AGE 13

April	1997	October	1996
March	1997	September	1996
February	1997	August	1996
January	1997	July	1996
December	1996	June	1996
November	1996	May	1996

LEAGUE AGE 14

April	1996	October	1995
March	1996	September	1995
February	1996	August	1995
January	1996	July	1995
December	1995	June	1995
November	1995	May	1995

LEAGUE AGE 15

April	1995	October	1994
March	1995	September	1994
February	1995	August	1994
January	1995	July	1994
December	1994	June	1994
November	1994	May	1994

LEAGUE AGE 16

April	1994	October	1993
March	1994	September	1993
February	1994	August	1993
January	1994	July	1993
December	1993	June	1993
November	1993	May	1993

LEAGUE AGE 17

April	1993	October	1992
March	1993	September	1992
February	1993	August	1992
January	1993	July	1992
December	1992	June	1992
November	1992	May	1992

LEAGUE AGE 18

April	1992	October	1991
March	1992	September	1991
February	1992	August	1991
January	1992	July	1991
December	1991	June	1991
November	1991	May	1991

LEAGUE AGE 19

April	1991	February	1991
March	1991	January	1991

ADDED MONTHS FOR 2010 PARTICIPATION

December	1990	September	1990
November	1990	August	1990
October	1990		

2011 AGE CONTROL DATES

LEAGUE AGE 13

April	1998	October	1997
March	1998	September	1997
February	1998	August	1997
January	1998	July	1997
December	1997	June	1997
November	1997	May	1997

LEAGUE AGE 14

April	1997	October	1996
March	1997	September	1996
February	1997	August	1996
January	1997	July	1996
December	1996	June	1996
November	1996	May	1996

LEAGUE AGE 15

April	1996	October	1995
March	1996	September	1995
February	1996	August	1995
January	1996	July	1995
December	1995	June	1995
November	1995	May	1995

LEAGUE AGE 16

April	1995	October	1994
March	1995	September	1994
February	1995	August	1994
January	1995	July	1994
December	1994	June	1994
November	1994	May	1994

LEAGUE AGE 17

April	1994	October	1993
March	1994	September	1993
February	1994	August	1993
January	1994	July	1993
December	1993	June	1993
November	1993	May	1993

LEAGUE AGE 18

April	1993	October	1992
March	1993	September	1992
February	1993	August	1992
January	1993	July	1992
December	1992	June	1992
November	1992	May	1992

LEAGUE AGE 19

April	1992	February	1992
March	1992	January	1992

ADDED MONTHS FOR 2011 PARTICIPATION

December	1991	September	1991
November	1991	August	1991
October	1991		

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